Chelsea Cantrell
Contact: CANVAS
Office: NRG 110 |Norman Gym
Hours: MON-TUES
3-4PM

DIG 2430 DIGITAL STORYBOARDING
Spring 2026

Course Meetings:
T | Period 4
(10:40 AM - 11:30 AM)

R | Period 4 – 5
(10:40 AM - 12:35 PM)

NRG 0120

Course Modality: ON CAMPUS

Course Description
This course provides technical and design skills in pre-production content for time-based media projects. This course also explores the fundamentals of visual storytelling, and how it translates from the written screenplay or script.

Course Prerequisites
N/A

Course Objectives and/or Goals:
By the end of this course, students will be able to:

- Identify & apply lighting techniques imperative to storytelling
- Identify & define terminology imperative to pre-production pipelines
- Create animatics and storyboards for their original stories
- Develop visualization in the pre-production phase of film and animation
- Expand analog and digital rendering techniques needed for drafting images

Required Materials

1. Adobe CC

2. Laptop computer

Recommended

- Personal sketchbook / digital drawing tablet
- Toon Boom Harmony

Technology Requirements
Personal computer capable of running all above software.

Course Schedule

This schedule is only a guide and is subject to change. Unless otherwise indicated, assignments and readings are due the day they are listed on the syllabus, not the following day.

Week	Subject	Assignment Quizzes	Assignments Due
1	**Project file set up & workflow** **Sketchbook intro: Fill a physical sketchbook or digital equivalent by the end of the semester**	**Project 1: Composition Challenge** **Workshop 1: Lost in Translation** **Discussion 1**	**1/16/26 11:59PM**
2	**Workshop: Drawing live action vs figure drawing**	**Workshop 2: Gesture & Action** **Discussion 2**	**1/23/26 11:59PM**
3	**Draw over feedback**	**Project 2: Comedy** **Workshop 3: Board Arrangement** **Discussion 3**	**2/26/26 11:59PM**
4	**Value & light**	**Quiz 1** **Discussion 4**	**2/2/26 11:59PM**
5	**Draw over feedback**	**Project 3: Drama** **Discussion 5**	**2/9/26 11:59PM**
6	**Workshop: storytelling formulas**	**Workshop 4: Card Storytelling** **Discussion 6**	**2/16/26 11:59PM**

11:59PM

7	Draw over feedback	Project 4: Action Discussion 7	2/23/26 11:59PM
8	Cinematography vs visual storytelling	Quiz 2 Discussion 8	3/2/26 11:59PM
9	Sketchbook check in/feedback	Discussion 9: Thumbnails	3/9/36 11:59PM
10		SPRING BREAK	-
11	Know your audience: how to aim for your crowd	Workshop 5: Audience Targeting Discussion 10	3/23/26 11:59PM
12	Draw over feedback	Quiz 3 Project 5 PT 1: Pitch	3/30/26 11:59PM
13	STUDIO WEEK	STUDIO WEEK	4/6/26 11:59PM
14	Careers in story	Project 5 PT 2: WIP	4/13/26 11:59PM
15	Final draw over feedback	Final Animatic Due	4/20/26 11:59PM

Grading Criteria

Assignment / Assessment	Total Points	% of Grade
Discussions – Discussions are designed to complete the equivalent of a full sketchbook. Each discussion prompt covers multiple pages of drawing challenges with feedback.	100	20
Animatics – 5 original animatics created throughout the semester.	100	25
Quizzes – 3 Quizzes covering lecture content.	300	25
Workshops – 5 In-class workshops designed to create hands on lessons around collaborative storytelling.	100	20
Attendance – Daily attendance is recorded. Students are permitted 10 minute grace period before being marked late.	100	10

Grading Scale

Letter Grade	% Equivalency
A	94 – 100%
A-	90 – 93%
B+	87 – 89%
B	84 – 86%
B-	80 – 83%
C+	77 – 79%
C	74 – 76%
C-	70 – 73%
D+	67 – 69%
D	64 – 66%
D-	60 – 63%
E, I, NG, S-U, WF	0 – 59%

More information on grades and grading policies is here: https://catalog.ufl.edu/UGRD/academic-regulations/grades-grading-policies/

Materials, Supply, and Equipment Fees

Material and supply and equipment use fee information are available from the academic departments or from the schedule of courses (Florida Statutes 1009.24). The total course fee for sections where students are located on-campus is $29.00 as they have access to the Digital Worlds Computer and Design Lab. The total course fee for the UF Online section is $0.00. The total course fee for each course is listed on the UF Schedule of Courses. (https://registrar.ufl.edu/soc/)

Academic Policies and Resources:

Information about grading and attendance policies, support for students with disabilities, course evaluations, the Honor Code, and other campus resources can be found at https://syllabus.ufl.edu/syllabus-policy/uf-syllabus-policy-links/

Attendance Policy, Class communicating Expectations, and Make-Up Policy

The UF Digital Worlds Institute is committed to the idea that regular student engagement is essential to successful scholastic achievement. No matter if the class is held in a traditional classroom, an online classroom, or a combination of the two, interaction with your peers and the instructor will empower you to greater achievement.

Attendance is mandatory. Attendance is taken daily with a 10-minute late grace period. Overall attendance is 10% of your final grade over the 15-week semester.
Late work is only accepted through individual assignment late periods marked on canvas submissions.
Emailed submissions will not be accepted.
Make up work: in the case of personal emergency, students are expected to contact their instructor through office hours to make arrangements.

Course Technology

The students will be required to have access to and use a personal computer with access to the Internet. Word editing software will be required for written assignments. The University of Florida and Digital Worlds require that students have access to and ongoing use of a laptop/mobile computer for DIG courses in order to be able to function in the

current learning environment. Digital Worlds requires each DAS major's laptop computer to meet certain minimum specs for heavy graphics use, the requirements documented below must be met. https://digitalworlds.ufl.edu/programs/ba-in-digital-arts-sciences/technology-requirements/.

Course Communications

Students can communicate directly with the instructor regarding the course material through the course management system (CANVAS) using "Canvas E-Mail".

Creation of Original Content Ethics

For original projects and all assignment deliverables, students should remember that representations of acts of violence, coarse and offensive language, sexual behavior, bodily function and ability, neurodiversity, and personal identity are likely to cause extreme audience response, regardless of the creator's intentions. In addition, the recreation of such actions and subjects for fictional purposes may unintentionally traumatize or negatively impact those who collaborate in the creation of the images. While the university encourages students to explore themes and tell stories that may include this difficult subject matter, they should be cautioned against modes or styles of representation that might be considered unnecessarily offensive or potentially triggering. Instructors, faculty, and university administrators reserve the right not to show or share any student work they feel is inappropriate for their classroom or for public exhibition, as there may be concerns about the impact of such work on the community. Please consult with the faculty when producing work that might be considered controversial, and err on the side of being cautious when it comes to making decisions about a project's content - in other words, make the PG-13 version of your story, not the R version, and certainly not the "unrated" version. This is also to help students understand that most professional creative situations have strict guidelines and limitations on such content and how it is produced: your ability to tell stories effectively with "less" is a strong professional skill that will aid in the dissemination of your work to a broader audience.

Course Technology Support

UF Computing Help Desk

For support related to account services, technical consulting, mobile device services, software services, administrative support, application support center, and learning support services, please contact the UF Computing Help Desk available 24 hours a day, 7 days a week at 352-392-4357 or helpdesk@ufl.edu.

University Policies

Information about university-wide policies and resources can be found here: https://syllabus.ufl.edu/syllabus-policy/uf-syllabus-policy-links/

Disclaimer: This syllabus represents the instructor's current plans and objectives. As we go through the semester, those plans may need to change to enhance the class learning opportunity. Such changes, communicated clearly, are not unusual and should be expected.